CONISTON FLAMES / JUNIOR FRIENDLY TOURNAMENT

U9 Coniston Tournament Rules

Half-ice hockey • Toe Blake Memorial Arena

Playing rules

- U9 half-ice hockey uses the Two-Team Game Play Model. Two teams play each other simultaneously on both halves of the rink. Each team splits into two units and dresses two goaltenders, one per half.
- Play 4-on-4 on each half with a blue puck. A 3-minute warm-up precedes the 44-minute game, played in two 22-minute periods.
- There is no icing or offside. No score is kept.

Rink setup and clock

- Barriers divide the rink along the centre red line. The home team defends the end nets and the visiting team defends the centre-ice nets.
- Teams share the benches and use the gate closest to the net they defend.
- Officials use the main clock to keep both games synchronized. The only face-offs are at the start of each period.

Shifts

- An automatic buzzer signals each 90-second shift change. Players immediately release the puck and leave the ice, then the next unit enters. Holding the puck or entering early may result in a penalty.

Change of possession

- If a goaltender freezes the puck, the official whistles. The attacking team backs away and the defending team takes possession.
- If the puck is shot out of play, the team that shot it out backs away and the official gives the other team a new puck.

Penalties

- The official briefly raises an arm to signal a minor penalty. At the end of the shift, the official tells the coach the infraction and the player number.
- If the offending team controls the puck after the infraction, the official whistles and gives the other team possession and room to play the puck.
- The penalized player sits out the next shift and play continues at even strength. A game misconduct, match penalty or gross misconduct removes the player for the rest of the game.